CGD Computing practical 1

## Team:

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## Brainstorming concepts

* Fox stealth game where you have to eat all the chickens without getting caught by farmer
* Fox stealth game where you have to eat food from bins to fill your hunger meter, without getting caught.
  + Noise meter, which makes the human detect you.
* Tron but with fox burrows.
* Homeless person simulator 2k15
* Counter stealth game
* Tower defence
* Detective game- you are a chicken (Sgt Cluckles) (renegade/paragon) detective where you have to spot which fox is the culprit, match the fox to the crime (depending on where they were at the time of the crime, their appearance, their personality, age, paw print).
* Egg throwing games, egg a fox’s house. Thorpe park water themed egg game/shooting game
* Steal eggs but balance as you run, skateboarding, endless runner
* Frogger style game dodging traffic
* Multiplayer egg collection game, the more eggs you pick up the slower you run. Can “bank” eggs to save them or use an egg as a trap to hinder the other players. Farmers patrol area if you get caught the fox drops the eggs and returns empty handed to the burrow. Can steal clothes to look like farmer not detected. Alarming chickens. Shortcut burrows. Potentially more than 4 players, if 8 players could do teams: 1 farmer and he can ‘recruit’ foxes until it’s like 7 v 1. Or put them in a cage for a bit. Or 5 players and 1 farmer. Different teams have different colours

NOTE: Stick with a high-score game; simple, quick to make.

RED = high score potential